



ART Curriculum Map 2025-2026

	<u>Autumn</u>	<u>Spring</u>	<u>Summer</u>
Year 5	<u>Food and drink</u> Introduction to the formal elements of art. Exploring different drawing materials and techniques.	<u>South American Animals</u> Taking inspiration from the rainforest and a selection of artists to create a painting focused on colour, tone and texture. Creating a 3D animal sculpture by manipulating and working into clay.	<u>Portraiture</u> Revisiting all of the formal elements of art. Exploring different drawing media and printmaking processes to create a collection of portraits. Learning to draw portraits in proportion.
Year 6	<u>People in Action</u> Extending understanding of proportion by creating observational drawings of the human figure. Investigating different ways to show people in action through mixed media outcomes, including the creation of a 3D figure sculpture inspired by Alberto Giacometti.		<u>Natural Forms</u> Taking inspiration from a selection of artists and visual stimulus to create a series of drawn, painted and printed outcomes focusing on the different elements of art.
Year 7	<u>Art from Other Cultures</u> Learning about art beyond Britain by creating a series of 2D and 3D work linked to the Ndebele African art style and North American totem poles. Sustained observational drawing with different media.	<u>Local Landscapes and London Landmarks</u> Building on understanding of colour theory and painting techniques through creating a landscape painting inspired by the work of different landscape artists. Investigating the architecture of London through drawing, printmaking and collage.	
Year 8	<u>Still Life of My Life</u> Choosing and selecting their own ideas and the way they wish to execute their drawn and painted outcomes. Revisiting and refining use of media and application of the elements of art. Learning about and working in different art styles.		<u>Identity</u> Creating a collection of 2D and 3D work inspired by a range of artists; personally investigating and experimenting with a range of media and different drawing and printmaking processes.