



# KS3/MIDDLE SCHOOL MUSIC PROGRESSION MAP

[WAT overview of composers/musicians](#) [Model music curriculum Key stages 1-3](#) [Model music curriculum appendices](#)

Music develops our pupils imagination and creativity, we provide opportunities for them to learn through music as well as about it. They develop their understanding of the musical elements and learn how music is structured by listening to music from different cultures and eras. They learn to use the technical vocabulary for these elements and as their confidence builds they enjoy the performance and compositional aspects of music.

Each year pupils will be learning:

Themes within subject	Year 5	Year 6	Year 7	Year 8	Year 9
<b>singing/ rapping</b>	<p>Sing Rounds and begin to sing in 2 parts as part of a large group (whole/half class)</p> <p>Adapt vocals according to the style of the song and sing in different languages</p>	<p>Sing in 2 parts and as part of a smaller group e.g. 5 people. Sing in 4 parts as a class</p> <p>Use the voice beyond conventional singing e.g. vocal graphic scores</p>	<p>Sing/rap and play an instrument at the same time - simple rhythms</p>	<p>Sing and play an instrument at the same time - syncopated rhythms</p>	<p>Ssing in large ensemble settings (e.g. welcome service)</p> <p>Sing/rap as a lead performer</p> <p>Sing/rap when composing</p> <p>Use rap to form basis for technological manipulation (e.g. vocoder inUsing Logic)</p>
<b>listening</b>	<p>Distinguish between different instruments eg, piano, drums, guitar, saxophone, trumpet, violin, flute</p> <p>To recognise that music has patterns</p> <p>Recognise emotional intent in a range of music</p>	<p>Recognise different genres of 20th century music e.g. Pop, Hip Hop, Reggae, Musical Theatre, Jazz</p> <p>Recognise simple structural devices such as ABA structure, Verse and Chorus and patterns and sequences</p> <p>Recognise major and minor tonality</p>	<p>Recognise Use of elements of music with compositions and how they are used for musical effect e.g. Dynamics, tempo pitch timbre, texture</p> <p>Recognise the start of a cyclic chord pattern</p> <p>Recognise tonality within specific scales e.g blues scale</p>	<p>Recognise compositional devices e.g. Canon (Pachelbel's Canon)</p> <p>Recognise more complex structural devices such as pre-chorus, bridge - Head, solos, head</p> <p>Start to distinguish between primary and secondary chords</p>	<p>Use musical vocabulary accurately to identify key features of music from a wide range of different genres, cultures and traditions.</p> <p>Express opinions on what makes a piece successful, its purpose, intended audience.</p> <p>Build aural experience of wide ranges of styles and genres, including 'atonal'/non-diatonic music.</p> <p>understand and explain the effect a particular harmony has on the listener (dissonance/consonance/tension/resolution/word painting/modulation)</p>



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<p><b>composing</b></p>	<p>Compose 2 or 4 bar melodic phrases using a given technique e.g. chromatic scale, pentatonic scale</p> <p>Create modern (pop/rock) musical textures and basic structure using pre recorded loops</p>	<p>Compose 2 or 4 bar melodic phrases over a sequence of 2 chords using diatonic steps and leaps</p> <p>Compose for a purpose choosing tonality and structure to fit.</p>	<p>Compose an extended composition. using a variety of techniques.</p> <p>Compose for a specific purpose using musical elements and devices e.g. Dynamics, tempo, pitch, timbre, texture.</p>	<p>Compose melodies, chords and rhythm sequences over a more complex structure including intro, outro, verse, chorus, bridge, pre-chorus and use syncopated rhythms and polyrhythmic textures.</p>	<p>Understand and utilise diatonic harmony in a range of keys. Understand and use inversions and slash chords. Employ compositional devices such as melodic sequence. Understand and employ a range of timbres. Understand and employ a range of structures (e.g. strophic/music for moving image/32 bar song, 12 bar blues). Awareness of syncopation and melisma when composing melody/rap for vocals</p>
<p><b>Music Tech</b></p>	<p>Within Garageband: Edit loops to correct length Create multiple sections Change tempo Use DJ style filter FX</p>		<p>Use midi instruments to create/recreate a song</p> <p>Use Midi editing techniques to create a professional sounding piece: Velocity, Note length, Quantisation</p>	<p>Use effects e.g. reverb, delay, compression to add depth and space to the mix</p> <p>Create space in the mix by using panning</p> <p>Adjust volume over time using automation</p>	<p>Use of DAW technology (synthesis/sequencing/FX/audio manipulation/sampling, etc) when composing/remixing</p>
<p><b>Performing</b></p>	<p>Perform songs with 2 chords on ukulele</p> <p>Play simple melodies on the keyboard using right hand and keep in time with a beat</p>	<p>Perform songs up to 4 chords on ukulele</p> <p>Play melodies on keyboard as part of a polyphonic texture and keep in time with a beat</p> <p>Play a riff/ostinato a set number of times (Keep count/feel 4x 8x)</p>	<p>Perform songs with up to 4 chords using a variety of instruments such as keys/bass/ukulele/drums as part of a small ensemble</p> <p>Play chords and simple bass line in left hand</p> <p>Play chords and simple melodies at the same time</p>	<p>Start to independently learn chords from chord charts/symbols and develop ability to play independently as part of a small ensemble</p> <p>Play chords in more challenging keys/ use rhythm between the two hands/ accompany with more complex bass lines</p>	<p>Show versatility in performing using instruments such as drum kit, bass guitar, electric/acoustic guitar, keyboards, showing an awareness of timbre through patch choice, tone controls, use of FX</p>



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	Perform an improvised piece using up to five notes e.g. pentatonic scale	Use left hand to play chords and broken chords  Develop playing untuned instruments with complex rhythms e.g. samba drums in class ensemble settings	Develop playing untuned instruments as part of a modern ensemble e.g. drum kit with multiple parts played at the same time  Develop improvisation using more complex scales e.g. blues scale	Develop playing untuned instruments with complex polyrhythms eg. African drums in small ensembles Develop rhythmic improvisation with more complex rhythms using syncopation and cross rhythms	
<b>notation and music theory</b>	Simple rhythm notation crotchets quavers minims and note letters including #  Read basic melodies using TAB for ukulele  Understand the chromatic scale and pentatonic scale	Use of graphic notation and triplets and dotted rhythms  Learn to read chord symbols for both ukulele and piano using white notes  Read and write the diatonic scale (white notes) over an octave	Learn to read music on treble clef over an octave using # and b  Use 4 and 6 line tab and read chord symbols including bs and #s  Understand how to build a major scale using tones and semitones	Extend rhythmic notation from semi breves to semiquavers and include bass clef  Understand how to build chords using semitones  Learn the interval relationship for other scales e.g. Blues scale	Read staff notation in treble and bass clefs.  Understand chord symbols, read TAB for guitar, bass and ukulele, read drum notation and use appropriate notation when composing (polyrhythmic percussion grids/chord symbols/TAB/staff notation)  Follow skeleton scores when listening to music  Incorporate performance directions into notation (dynamics, articulation, use of repeats etc)
<b>Vocabulary</b>	pentatonic, call and response, accapella, quaver, crotchet, minim, bar, time signature, tempo, pitch, melody, chords, chromatic, strum, note, fret, body, sound hole, tuner, vocal chords, scale, loops, DAW, GarageBand, genre, pitch, track, tempo, loop, metronome, mixing, structure, section, riff, bass, play head, ABA structure, composition, "catchy", counterpoint, sharp, black notes, cycle, duration, repeat,	Rhythm, Samba, Brazil, Call and Response, break, Mestre de Bateria, Tamborim, Ganza, Caixa, Repinique, Surdo, carnival, Pulse, tempo, dotted notes, triplets, 90 bpm, culture, Rap, Bass line, break, South Bronx New York, DJ, Drum Loop, Record Decks, Scratching, lyrics, break-beat, graffiti, art, intro, outro, collaboration, count-in, high-hats, bass drum, snare drum, MC, minimalism, abstract, impressionism, motif, ostinati,	Blues, scale, blue notes, primary chords, improvisation, flats, sharps, 12-bar blues, slavery, chord progression, primary chords, major/minor chords, triads, muscle memory, guitar, bass, ukulele, tab, strings, 4-line TAB, 6-line TAB, chord progression, dynamics, texture, steel pan, mallet, g-major scale, melody, chords, crotchet rest, minim rest, bar, beat, time signature, repeat, semitone, interval, cluster chords	chords I, IV and V (dominant) seventh chords slash chords cadence turnaround improvisation head, Chord Sequence, Bass Drum, Snare Drum, High Hats closed/open, Bass Guitar, Electric Guitar, Amplifier, Synthesizer, Instrument cable, Tempo, Arrangement, Intro Outro, Instrumental section, Melody, Chords, Bass Line Drum Beat,	chord symbols (major/minor/suspended/7ths  FX Polyrhythms



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	<p>major/minor, chord progression, arrange, steps, leaps, melodic, rests, oral tradition, ensemble, solo, instrumental, dynamics, crescendo, diminuendo, piano, forte, mezzo-piano, mezzo-forte, swing, chorus, verse, harmony, fables, unison, lead singer vs chorus</p>	<p>timbre, harmony, discord, phase shifting, Riff, ostinato, hook, melody, 2 bar cycle, 4 bar cycle, repetition, rhythmic counterpoint, repeat symbol, treble clef, Film Score, Programme Music, Silent movie, Albertti Bass, Melody, Chord, 2,4,8,16 magic numbers, Leitmotif, Repetition, Accompaniment, Major, Minor, Consonant harmony, Dissonant harmony, Legato, Staccato, Ostinato, John Williams, Hans Zimmer, Danny Elfman, Tab, chord symbol, strings, chord progression/sequence, arrange, strum, pick, Chord, Major, Minor Chord Sequence, C, F, Dm, Am,G, Sweet Spot, Note, I IV and V, Primary chords, Strum, relative Key, Tuning Key/peg, Body, Neck, Fret, Hawaii, Sound Hole, Fretboard, nut, head</p>		<p>Chords maj/min F C Dm Bb, Genre, Structure/form, Vocal harmony, Melodic/vocal range, Accompaniment, Verse, Chorus, Bridge, Instrumental solo, XLR Male/female, Input/Output, Vocal technique, Dynamic/directional Microphone, Djembe, call and response, master drummer, tone, bass, slap, texture, polyrhythm, monophonic, homophonic, polyphonic, heterophonic, drum head, bell of the drum, foot, rim, improvisation</p>	
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